

CLPS CENTRE FOR LOGIC &
PHILOSOPHY OF SCIENCE
RESEARCH GROUP



For funding of some offsprings of the PhD project, in my postdoc (FWOAL950).

**FORMAL REPRESENTATION AND
MATHEMATICAL PRACTICE:
CAPTURING DYNAMICS OF AXIOMATIZATIONS
WITH METHODS FROM PHILOSOPHY OF SCIENCE**

Deniz Sarikaya
Universität zu Lübeck &
Vrije Universiteit Brussel

CL Vienna: October 7, 2024



AGENDA

Biographical: 1 min

Overview: 5 min

Frames and paradigmatic examples: 7 + 7



FROM HAMBURG



BRUSSELS



LÜBECK

MATHEMATICS

$$f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

$$f(x) = \lim_{h \rightarrow 0} \frac{(x+h)^2 - x^2}{h}$$

$$= \lim_{h \rightarrow 0} \frac{x^2 + 2xh + h^2 - x^2}{h}$$

$$= \lim_{h \rightarrow 0} \frac{2xh + h^2}{h}$$

$$= \lim_{h \rightarrow 0} \frac{h}{h(x+h-x)}$$
$$= \lim_{h \rightarrow 0} \frac{1}{x+h-x}$$

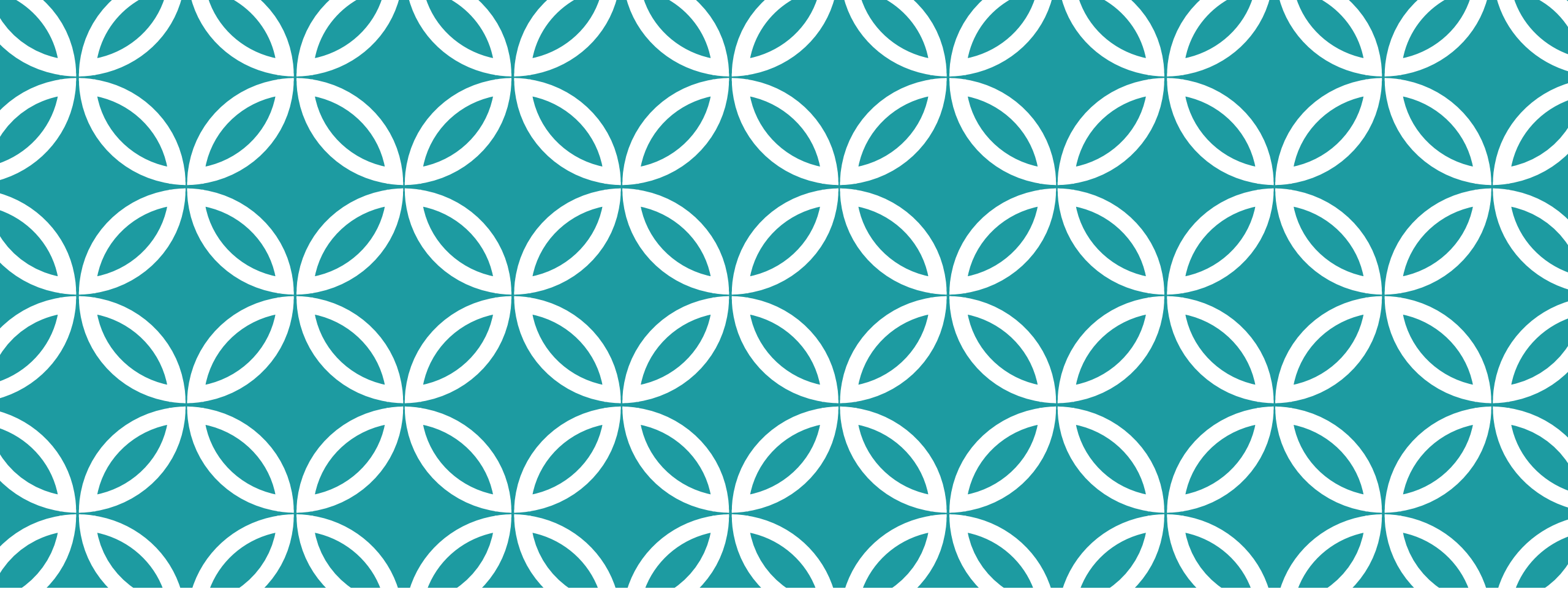
$$= \frac{1}{2\sqrt{x}}$$

$$f(x) = \lim_{\Delta x \rightarrow 0} \frac{f(x+\Delta x) - f(x)}{\Delta x}$$

$$f(a) = \lim_{h \rightarrow 0} \frac{f(a+h) - f(a)}{h}$$

PHILOSOPHY





OVERVIEW



CHAPTER 2:

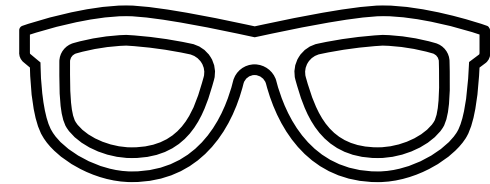
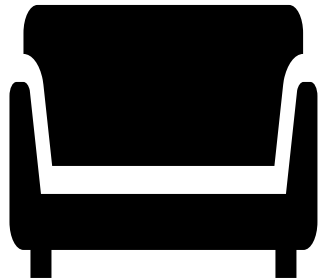
DE GRUYTER

Kriterion – J. Philos. 2021; 35(3): 247–278



Deborah Kant*, José Antonio Pérez-Escobar and
Deniz Sarikaya

**Three Roles of Empirical Information in
Philosophy: Intuitions on Mathematics do
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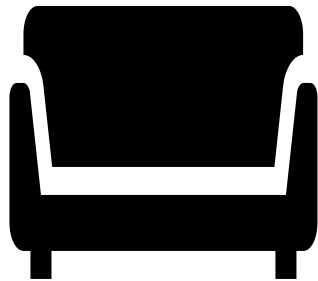
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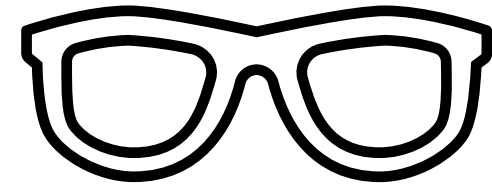
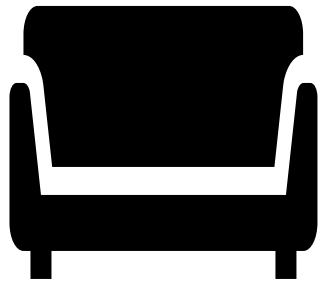
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CHAPTER 3:

Synthese (2021) 199:3405–3429
<https://doi.org/10.1007/s11229-020-02939-y>

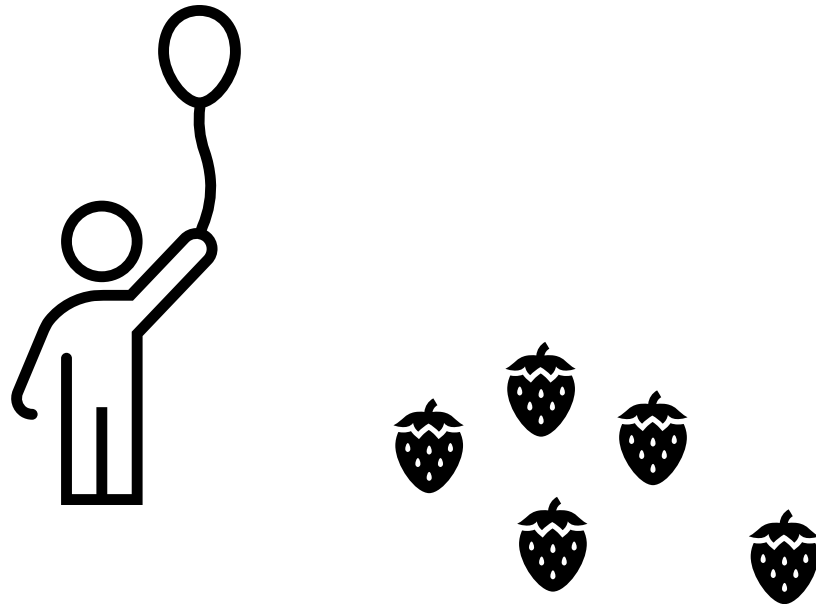
VIRTUE THEORY OF MATHEMATICAL PRACTICES



Mathematizing as a virtuous practice: different narratives and their consequences for mathematics education and society

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Received: 1 October 2019 / Accepted: 26 October 2020 / Published online: 7 November 2020




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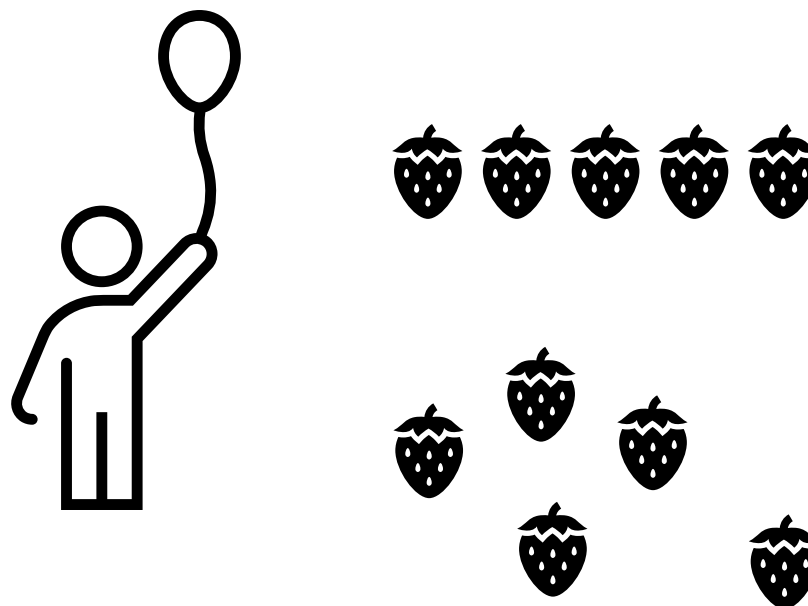
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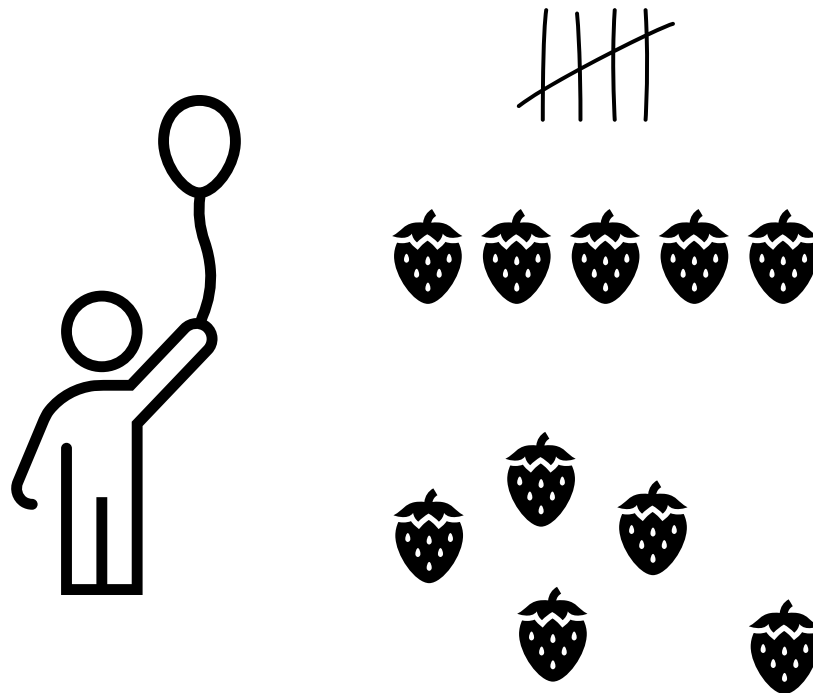
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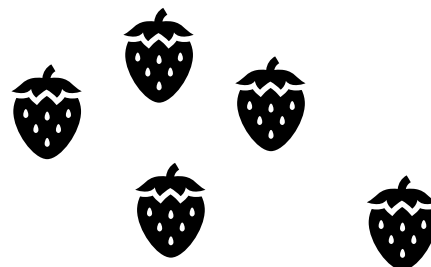
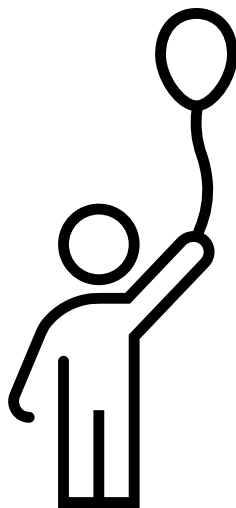


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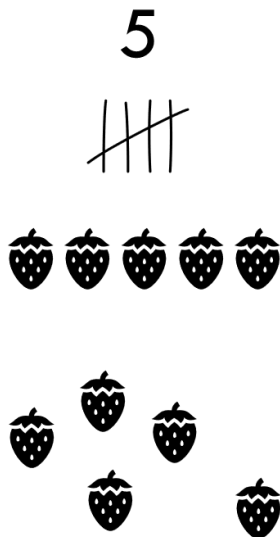
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5



CHAPTER 4




Embodied world

European Journal for Philosophy of Science (2022) 12: 1
<https://doi.org/10.1007/s13194-021-00435-9>

PAPER IN PHILOSOPHY OF SCIENCE IN PRACTICE



Purifying applied mathematics and applying pure mathematics: how a late Wittgensteinian perspective sheds light onto the dichotomy

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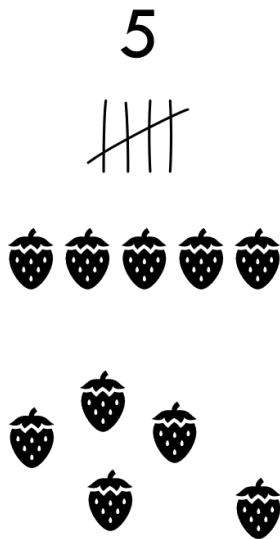
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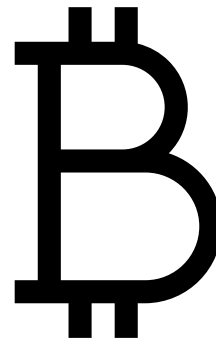
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Embodied world



theory building/ (unintended) application

CHAPTER 4

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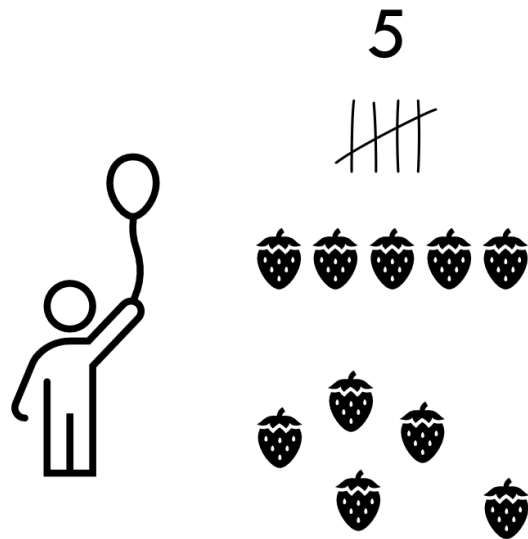
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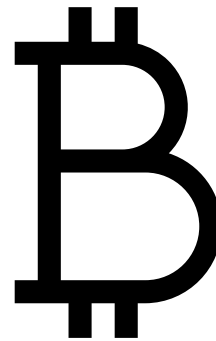
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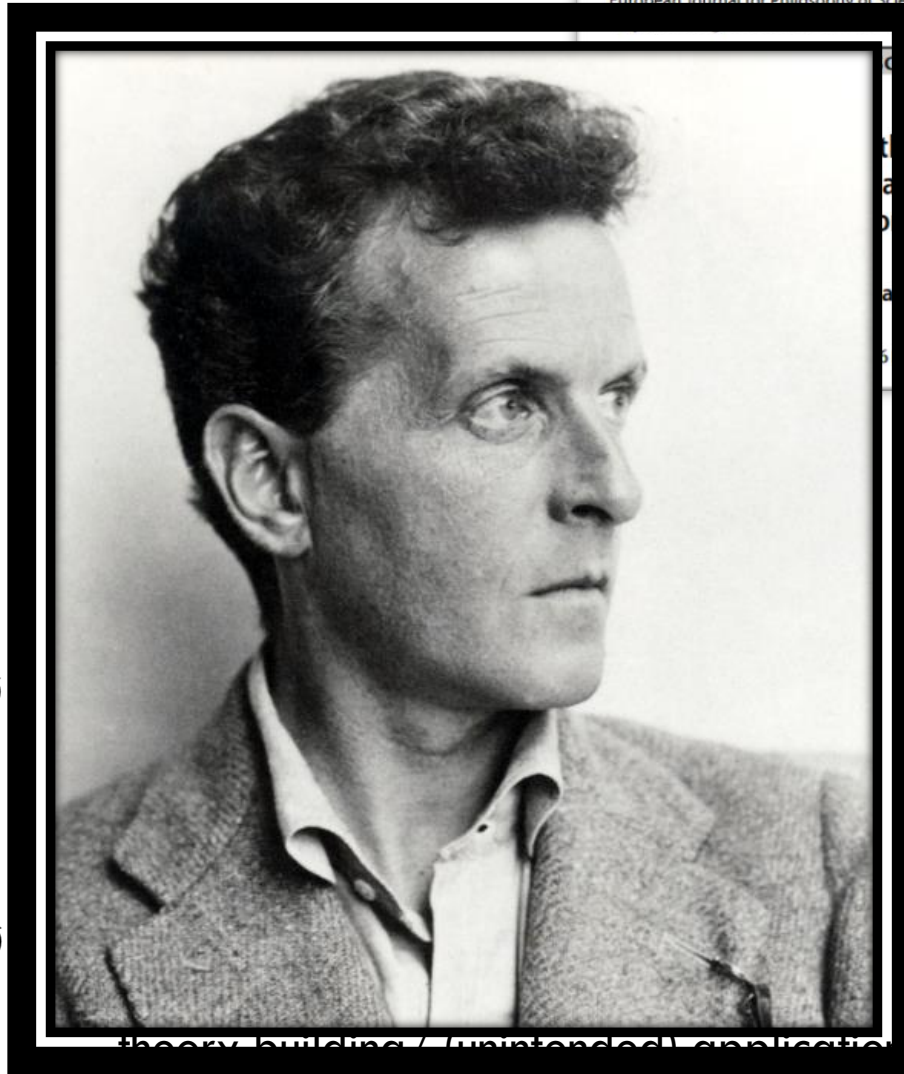
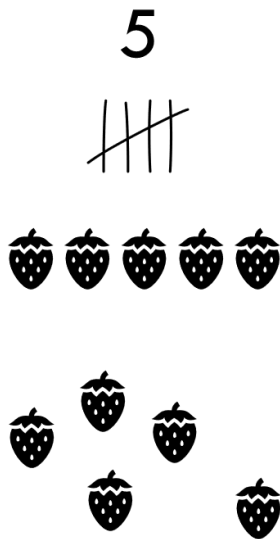


import

CHAPTER 4



Embodied world

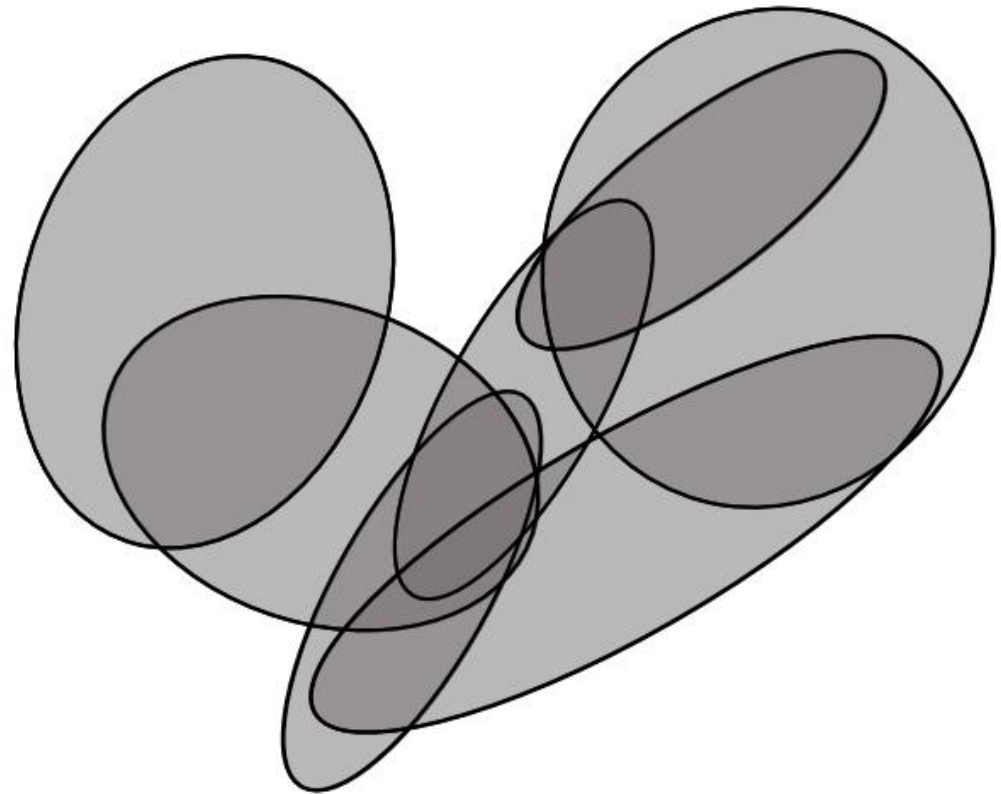
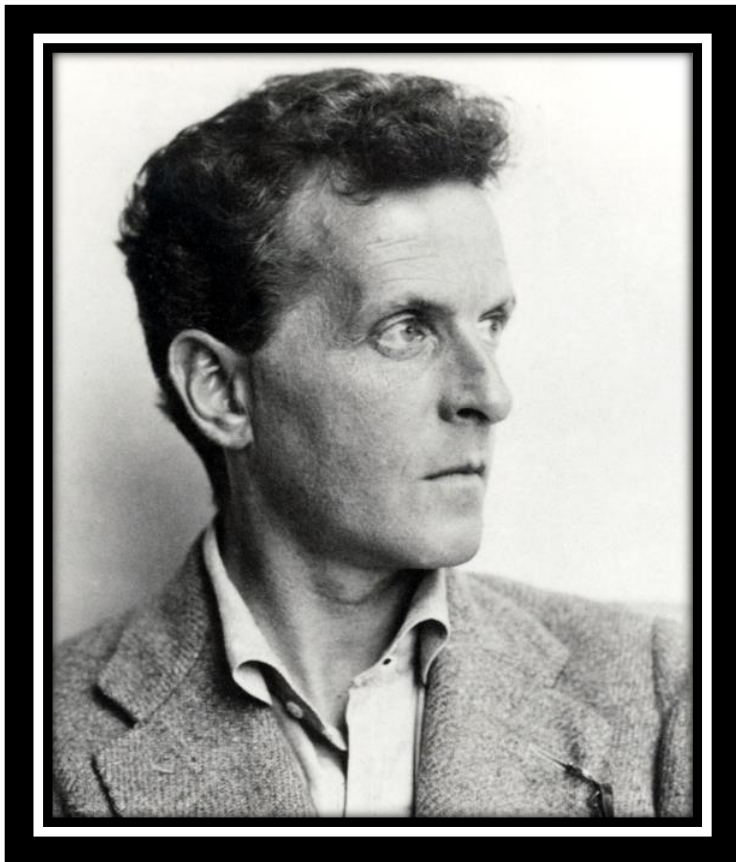


theory building / (unintended) application



import

CHAPTER 5 (TO BE RESUBMITTED)



CHAPTER 6

Axiomathes (2021) 31:649–676
<https://doi.org/10.1007/s10516-021-09552-9>

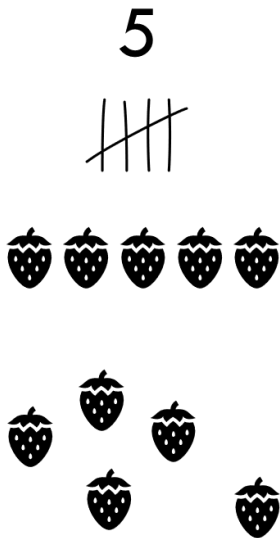
ORIGINAL PAPER



How to Frame Understanding in Mathematics: A Case Study Using Extremal Proofs

Merlin Carl¹ · Marcos Cramer² · Bernhard Fisseni^{3,6} · Deniz Sarikaya⁴ · Bernhard Schröder⁵

Received: 15 July 2020 / Accepted: 26 March 2021 / Published online: 5 May 2021
 © The Author(s) 2021



<i>extremality</i>									
EXTREMALITY-DOMAIN	<table border="1"> <tr> <td><i>extremal-domain</i></td> <td></td> </tr> <tr> <td>UNDERLYING-CLASS</td> <td>\boxed{et} class</td> </tr> <tr> <td>SCALE</td> <td>function</td> </tr> <tr> <td>ORDERING-REL</td> <td>ordering-rel</td> </tr> </table>	<i>extremal-domain</i>		UNDERLYING-CLASS	\boxed{et} class	SCALE	function	ORDERING-REL	ordering-rel
<i>extremal-domain</i>									
UNDERLYING-CLASS	\boxed{et} class								
SCALE	function								
ORDERING-REL	ordering-rel								
BOUNDARY	boundary								
ASSERTION	proposition								
PROOF	<table border="1"> <tr> <td>proof</td> <td></td> </tr> <tr> <td>EXTREMAL-OBJECT</td> <td>object $\in \boxed{et}^n$</td> </tr> </table>	proof		EXTREMAL-OBJECT	object $\in \boxed{et}^n$				
proof									
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CHAPTER 7

Synthese (2023) 202:108
<https://doi.org/10.1007/s11229-023-04310-3>

ORIGINAL RESEARCH



How to frame innovation in mathematics

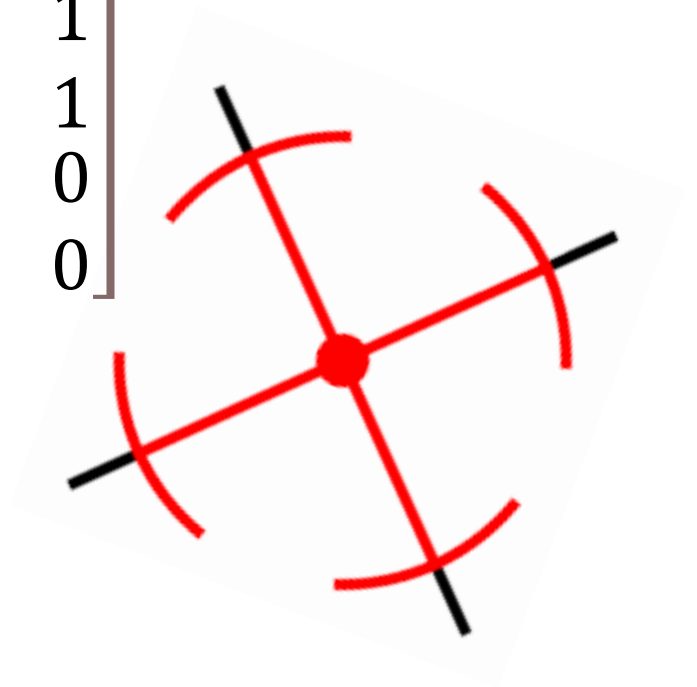
Bernhard Fisseni¹ · Deniz Sarikaya² · Bernhard Schröder¹

Received: 17 June 2022 / Accepted: 20 July 2023 / Published online: 25 September 2023
© The Author(s) 2023



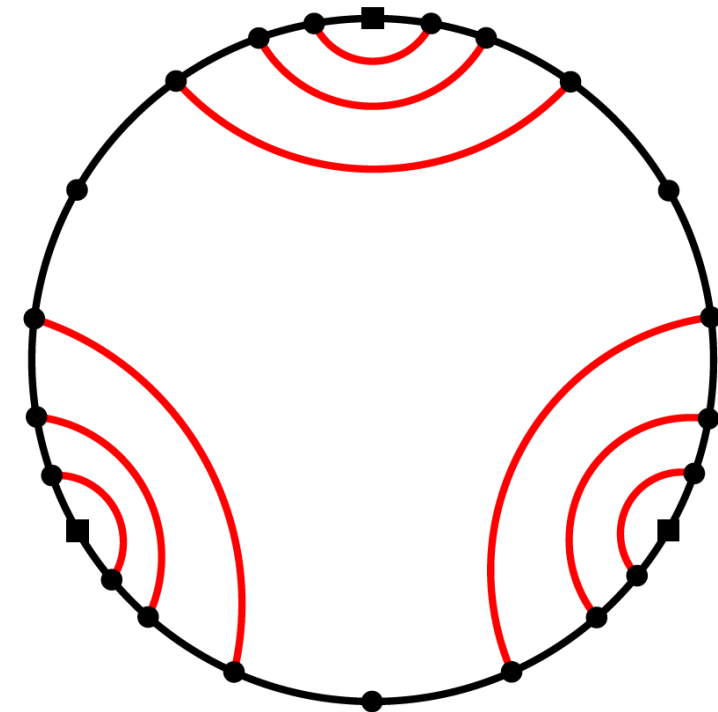
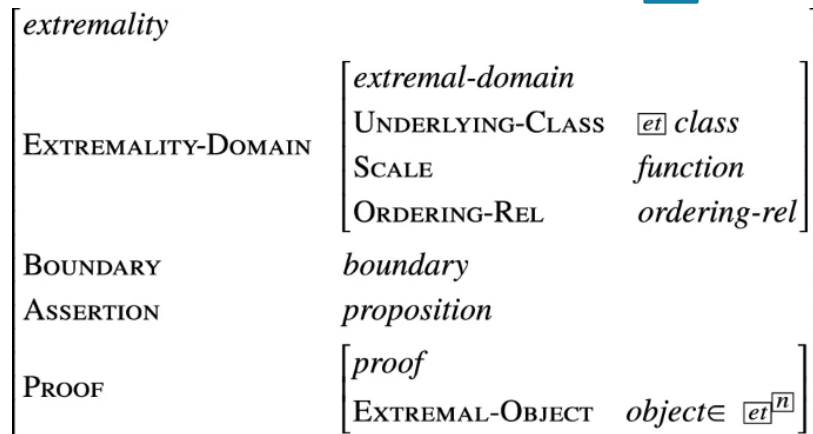
<i>extremality</i>	
EXTREMALITY-DOMAIN	<i>extremal-domain</i> UNDERLYING-CLASS \boxed{et} <i>class</i> SCALE <i>function</i> ORDERING-REL <i>ordering-rel</i>
BOUNDARY	<i>boundary</i>
ASSERTION	<i>proposition</i>
PROOF	<i>proof</i> EXTREMAL-OBJECT <i>object</i> $\in \boxed{et}^n$


$$\begin{bmatrix} 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 \end{bmatrix}$$



CHAPTER 8

The making of a mathematical object





Frames
and
paradigmatic
examples

What are frames

Properties

- a concept in knowledge representation
- represent conceptual structure or prototypical situations e.g. *birthday celebration, restaurant*.
- *roles* and *participants* (slots and fillers) e.g. *waiter, diners, food, ...*
- organized in an *inheritance hierarchy typed feature structures*

Usage

- e.g., in cognitive linguistics and artificial intelligence
- explain how receiver completes information conveyed by sender
- linguistic project: FrameNet database (1,200 semantic frames)
- Originates from MIT

Frames and Framing

Frame: BUYING

[**Buyer** John] **bought** [**Goods** a beautiful medieval book] [**Time** yesterday].

Frame: SELLING

[**Seller** Petra] **sold** [**Goods** a beautiful medieval book] to [**Buyer** John]
for [**Money** twenty Euros].

Frames and feature structures

(2) a.

$$\begin{array}{l}
 \left[\begin{array}{ll}
 \textit{buy} & \\
 \text{BUYER!} & \llbracket \textit{John} \rrbracket \\
 \text{GOODS!} & \llbracket \textit{a beautiful medieval book} \rrbracket \\
 \text{TIME} & \llbracket \textit{yesterday} \rrbracket \\
 \text{SELLER} & \textit{person} \\
 \text{MONEY} & \textit{money} \\
 \text{PURPOSE} & \textit{purpose} \\
 \dots &
 \end{array} \right] \\
 = \\
 \left[\begin{array}{ll}
 \textit{buy} & \\
 \text{BUYER!} & j \\
 \text{GOODS!} & b \\
 & \left[\begin{array}{ll}
 \textit{point-in-time} & \\
 \text{YEAR} & 2018 \\
 \text{MONTH} & 02 \\
 \text{DAY} & 28 \\
 \text{HOUR} & \{1, \dots, 24\} \\
 \text{MINUTE} & \{0, \dots, 60\} \\
 \dots &
 \end{array} \right] \\
 \text{SELLER} & \textit{person} \\
 \text{MONEY} & \textit{money} \\
 \text{PURPOSE} & \textit{purpose} \\
 \dots &
 \end{array} \right]
 \end{array}$$

$$\begin{array}{l}
 \text{b.} \\
 \left[\begin{array}{ll}
 \textit{sell} & \\
 \text{SELLER!} & \llbracket \textit{Peter} \rrbracket \\
 \text{BUYER!} & \llbracket \textit{John} \rrbracket \\
 \text{GOODS!} & \llbracket \textit{a beautiful medieval book} \rrbracket \\
 \text{TIME} & \textit{point-in-time} \\
 \text{MONEY} & \llbracket \textit{twenty Euros} \rrbracket \\
 \text{PURPOSE} & \textit{purpose} \\
 \dots &
 \end{array} \right] \\
 = \\
 \left[\begin{array}{ll}
 \textit{sell} & \\
 \text{SELLER!} & p \\
 \text{BUYER!} & j \\
 \text{GOODS!} & b \\
 \text{TIME} & \textit{point-in-time} \\
 \text{MONEY} & 20\text{€} \\
 \text{PURPOSE} & \textit{purpose} \\
 \dots &
 \end{array} \right]
 \end{array}$$

A look into the framenet

Frame Index

[A](#) [B](#) [C](#) [D](#) [E](#) [F](#) [G](#) [H](#) [I](#) [J](#) [K](#) [L](#) [M](#) [N](#) [O](#) [P](#) [Q](#) [R](#) [S](#)
[T](#) [U](#) [V](#) [W](#) [X](#) [Y](#) [Z](#)

[Abandonment](#)
[Abounding_with](#)
[Absorb_heat](#)
[Abundance](#)
[Abusing](#)
[Access_scenario](#)
[Accompaniment](#)
[Accomplishment](#)
[Accoutrements](#)
[Accuracy](#)
[Achieving_first](#)
[Active_substance](#)
[Activity](#)
[Activity_abandoned_state](#)
[Activity_done_state](#)
[Activity_finish](#)
[Activity_ongoing](#)
[Activity_pause](#)
[Activity_paused_state](#)
[Activity_prepare](#)
[Activity_ready_state](#)
[Activity_resume](#)
[Activity_start](#)
[Activity_stop](#)
[Actually_occurring_entity](#)
[Addiction](#)
[Adding_up](#)
[Adducing](#)
[Adjacency](#)
[Adjusting](#)
[Adopt_selection](#)
[Aesthetics](#)

Commercial_transaction

[Lexical Unit Index](#)

Definition:

These are words that describe basic commercial transactions involving a **Buyer** and a **Seller** who exchange **Money** and **Goods**. The individual words vary in the frame element realization patterns. For example, the typical patterns for the verbs buy and sell are: BUYER buys GOODS from the SELLER for MONEY. SELLER sells GOODS to the BUYER for MONEY.

His **\$20 TRANSACTION** with Amazon.com for a new TV had been very smooth.

FEs:

Core:

Buyer [Byr]

The **Buyer** wants the **Goods** and offers **Money** to a **Seller** in exchange for them.

Goods [Gds]

The FE Goods is anything (including labor or time, for example) which is exchanged for Money in a transaction.

Money [Mny]

Money is the thing given in exchange for Goods in a transaction.

Seller [Slr]

The **Seller** has possession of the **Goods** and exchanges them for **Money** from a **Buyer**.

Non-Core:

Means [Mns]

The means by which a commercial transaction occurs.

Semantic Type: State_of_affairs

Rate [Rate]

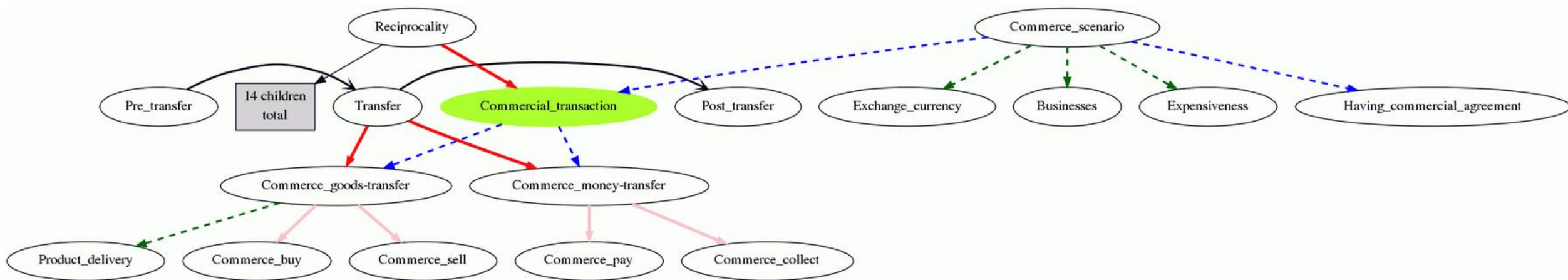
Price or payment per unit of Goods.

Unit [Unit]

The Unit of measure of the Goods according to which the exchange value of the Goods (or services) is set. Generally, it occurs in a by-PP.

Frame-frame Relations:

A look into the framenet




- Screenshot <https://framenet.icsi.berkeley.edu/fndrupal/FrameGrapher>

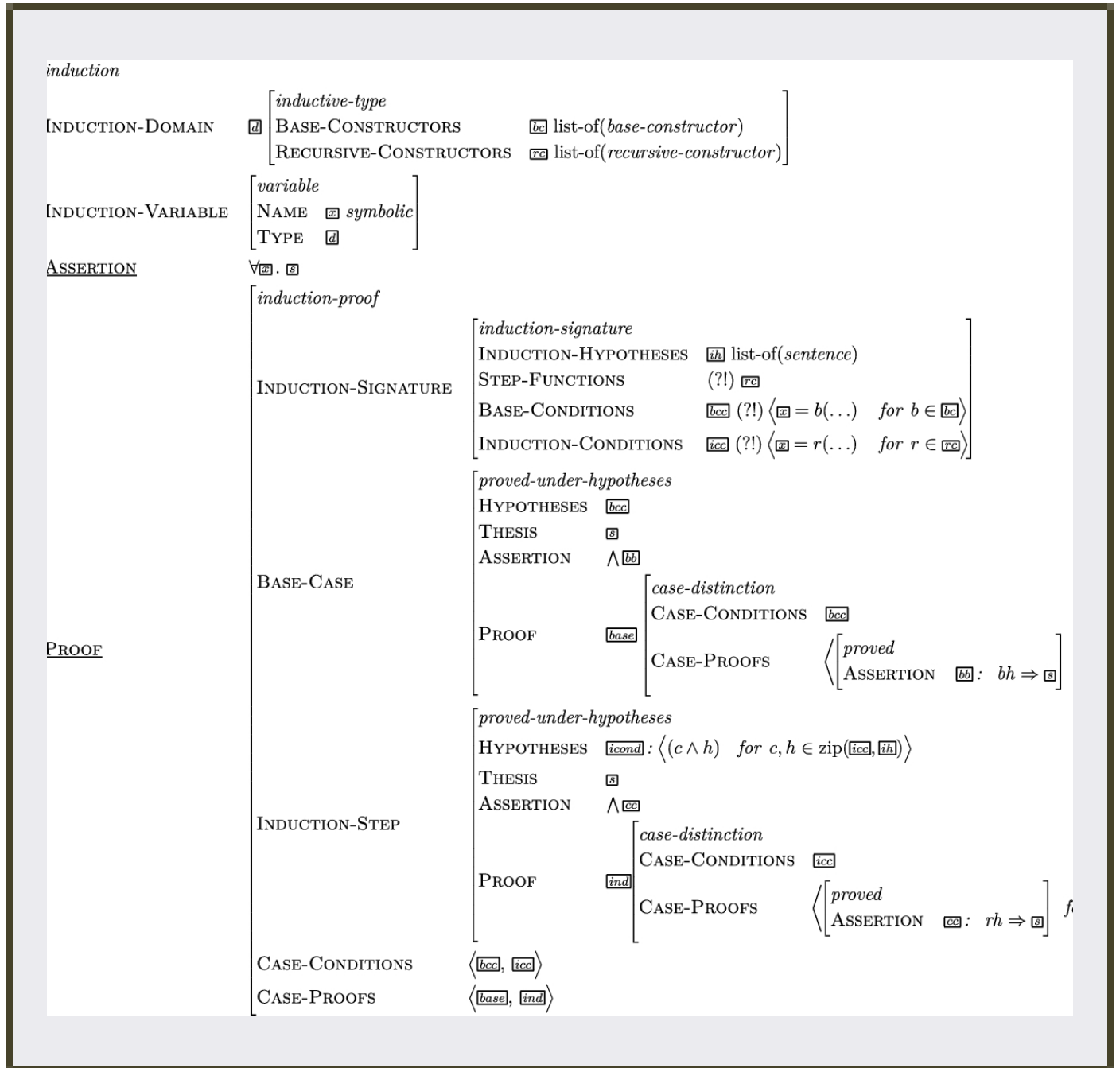


Frames for mathematical texts

Frames in Mathematical Texts

- **Goal:** Model proofs and proof methods
 - **Types of frames:** (define types of slots)
 - Ontological:** type of mathematical object
 - e.g. **Circle**, **slots:** center, radius, diameter, circumference, ...
 - e.g. **Vector Space**, **slots:** zero, unit, field, dimension, ...
 - Structural:** part of proofs
 - e.g. **Induction**, **slots:** induction variable, hypothesis, step, domain, ...
 - e.g. **Extremal Proof**, **slots:** object type, initial object, parameter
- 

The Induction Frame



Proof. First, the second statement is indeed more precise than the first: let $k \geq 1$ be such that $f^k = 0$ but $f^{k-1} \neq 0$; there exists $v \neq 0$ such that $f^{k-1}(v) \neq 0$, and we obtain $k \leq n$ by applying the second result to this vector v . We now prove the second claim. Assume therefore that $v \neq 0$ and that $f^k(v) = 0$ but $f^{k-1}(v) \neq 0$. Let t_0, \dots, t_{k-1} be elements of \mathbf{K} such that

$$t_1 v + \dots + t_{k-1} f^{k-1}[\text{sic!}](v) = 0.$$

Apply f^{k-1} to this relation; since $f^k(v) = \dots = f^{2k-2}[\text{sic!}](v) = 0$, we get

$$t_1 f^{k-1}(v) = t_1 f^{k-1}(v) + t_2 f^k(v) + \dots + t_{k-1} f^{2k-2}[\text{sic!}](v) = 0,$$

and therefore $t_1 f^{k-1}(v) = 0$. Since $f^{k-1}(v)$ was assumed to be non-zero, it follows that $t_1 = 0$. Now repeating this argument, but applying f^{k-2} to the linear relation (and using the fact that $t_1 = 0$), we get $t_2 = 0$.

Then similarly we derive by induction that $t_i = 0$ for all i , proving the linear independence stated.

<i>induction</i>	
INDUCTION-DOMAIN	$\left[\begin{array}{l} \text{inductive-type} \\ \boxed{d} \text{ BASE-CONSTRUCTOR} \quad \boxed{bc} \text{ base-constructor} \\ \text{RECURSIVE-CONSTRUCTOR} \quad \boxed{rc} \text{ recursive-constructor} \end{array} \right]$
INDUCTION-VARIABLE	$\left[\begin{array}{l} \text{variable} \\ \text{NAME} \quad \boxed{x} \text{ symbolic} \\ \text{TYPE} \quad \boxed{d} \end{array} \right]$
ASSERTION	$\forall \boxed{x} . \boxed{G}$
	$\left[\begin{array}{l} \text{induction-proof} \\ \\ \\ \text{INDUCTION-SIGNATURE} \end{array} \right]$
	$\left[\begin{array}{l} \text{induction-signature} \\ \text{INDUCTION-HYPOTHESIS} \quad \boxed{ih} \text{ sentence} \\ \text{STEP-FUNCTION} \quad \boxed{sf} (?) \\ \text{BASE-CONDITION} \quad \boxed{bcc} (?) \boxed{x} = \boxed{bc} \\ \text{INDUCTION-CONDITION} \quad \boxed{icc} (?) \boxed{x} = \boxed{rc}(\dots) \end{array} \right]$
	$\left[\begin{array}{l} \text{proved-under-hypothesis} \\ \text{HYPOTHESIS} \quad \boxed{bcc} \\ \text{THESIS} \quad \boxed{G} \\ \text{ASSERTION} \quad \boxed{bcc} \Rightarrow \boxed{G} \\ \text{PROOF} \quad \text{list}(\text{proof-step} \vee \text{assumption} \vee \text{definition} \vee \text{goal}) \end{array} \right]$
PROOF	$\left[\begin{array}{l} \text{BASE-CASE} \\ \\ \\ \text{INDUCTION-STEP} \end{array} \right]$
	$\left[\begin{array}{l} \text{proved-under-hypothesis} \\ \text{HYPOTHESIS} \quad \boxed{icond} : (\boxed{icc} \wedge \boxed{ih}) \\ \text{THESIS} \quad \boxed{G} \\ \text{ASSERTION} \quad \boxed{icond} \Rightarrow \boxed{G} \\ \text{PROOF} \quad \text{list}(\text{proof-step} \vee \text{assumption} \vee \text{definition} \vee \text{goal}) \end{array} \right]$

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INDUCTION-DOMAIN	$\left[\begin{array}{l} \text{inductive-type} \\ \text{BASE-CONSTRUCTOR} \quad \boxed{bc} \text{ base-constructor} \\ \text{RECURSIVE-CONSTRUCTOR} \quad \boxed{rc} \text{ recursive-constructor} \end{array} \right]$
INDUCTION-VARIABLE	$\left[\begin{array}{l} \text{variable} \\ \text{NAME} \quad \boxed{x} \text{ symbolic} \\ \text{TYPE} \quad \boxed{d} \end{array} \right]$
ASSERTION	$\forall \boxed{x} . \boxed{G}$
<i>induction-proof</i>	
INDUCTION-SIGNATURE	$\left[\begin{array}{l} \text{induction-signature} \\ \text{INDUCTION-HYPOTHESIS} \quad \boxed{ih} \text{ sentence} \\ \text{STEP-FUNCTION} \quad \boxed{f} (?) \text{ } \boxed{G} \\ \text{BASE-CONDITION} \quad \boxed{bcc} (?) \text{ } \boxed{x} = \boxed{bc} \\ \text{INDUCTION-CONDITION} \quad \boxed{icc} (?) \text{ } \boxed{x} = \boxed{rc}(\dots) \end{array} \right]$
PROOF	$\left[\begin{array}{l} \text{proved-under-hypothesis} \\ \text{HYPOTHESIS} \quad \boxed{bcc} \\ \text{THESES} \quad \boxed{G} \\ \text{ASSERTION} \quad \boxed{bcc} \Rightarrow \boxed{G} \\ \text{PROOF} \quad \text{list}(\text{proof-step} \vee \text{assumption} \vee \text{definition} \vee \text{goal}) \end{array} \right]$
BASE-CASE	
INDUCTION-STEP	$\left[\begin{array}{l} \text{proved-under-hypothesis} \\ \text{HYPOTHESIS} \quad \boxed{icond} : (\boxed{icc} \wedge \boxed{ih}) \\ \text{THESES} \quad \boxed{G} \\ \text{ASSERTION} \quad \boxed{icond} \Rightarrow \boxed{G} \\ \text{PROOF} \quad \text{list}(\text{proof-step} \vee \text{assumption} \vee \text{definition} \vee \text{goal}) \end{array} \right]$

Proof. First, the second statement is indeed more precise than the first: let $k \geq 1$ be such that $f^k = 0$ but $f^{k-1} \neq 0$; there exists $v \neq 0$ such that $f^{k-1}(v) \neq 0$, and we obtain $k \leq n$ by applying the second result to this vector v . We now prove the second claim. Assume therefore that $v \neq 0$ and that $f^k(v) = 0$ but $f^{k-1}(v) \neq 0$. Let t_0, \dots, t_{k-1} be elements of \mathbf{K} such that

$$t_1 v + \dots + t_{k-1} f^{k-1}[\text{sic!}](v) = 0.$$

Apply f^{k-1} to this relation; since $f^k(v) = \dots = f^{2k-2}[\text{sic!}](v) = 0$, we get

$$t_1 f^{k-1}(v) = t_1 f^{k-1}(v) + t_2 f^k(v) + \dots + t_{k-1} f^{2k-2}[\text{sic!}](v) = 0,$$

and therefore $t_1 f^{k-1}(v) = 0$. Since $f^{k-1}(v)$ was assumed to be non-zero, it follows that $t_1 = 0$.

Now repeating this argument, but applying f^{k-2} to the linear relation (and using the fact that $t_1 = 0$), we get $t_2 = 0$.

Then similarly we derive by induction that $t_i = 0$ for all i , proving the linear independence stated.


<i>induction</i>	
INDUCTION-DOMAIN	$\left[\begin{array}{l} \text{inductive-type} \\ \text{BASE-CONSTRUCTOR} \quad \boxed{bc} \text{ base-constructor} \\ \text{RECURSIVE-CONSTRUCTOR} \quad \boxed{rc} \text{ recursive-constructor} \end{array} \right]$
INDUCTION-VARIABLE	$\left[\begin{array}{l} \text{variable} \\ \text{NAME} \quad \boxed{x} \text{ symbolic} \\ \text{TYPE} \quad \boxed{d} \end{array} \right]$
ASSERTION	$\forall \boxed{x} . \boxed{G}$
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INDUCTION-SIGNATURE	$\left[\begin{array}{l} \text{induction-signature} \\ \text{INDUCTION-HYPOTHESIS} \quad \boxed{ih} \text{ sentence} \\ \text{STEP-FUNCTION} \quad \boxed{sf} (?) \text{ } \boxed{G} \\ \text{BASE-CONDITION} \quad \boxed{bcc} (?) \text{ } \boxed{x} = \boxed{bc} \\ \text{INDUCTION-CONDITION} \quad \boxed{icc} (?) \text{ } \boxed{x} = \boxed{rc}(\dots) \end{array} \right]$
PROOF	$\left[\begin{array}{l} \text{proved-under-hypothesis} \\ \text{HYPOTHESIS} \quad \boxed{bcc} \\ \text{THESES} \quad \boxed{G} \\ \text{ASSERTION} \quad \boxed{bcc} \Rightarrow \boxed{G} \\ \text{PROOF} \quad \text{list}(\text{proof-step} \vee \text{assumption} \vee \text{definition} \vee \text{goal}) \end{array} \right]$
BASE-CASE	
INDUCTION-STEP	$\left[\begin{array}{l} \text{proved-under-hypothesis} \\ \text{HYPOTHESIS} \quad \boxed{icond} : (\boxed{icc} \wedge \boxed{ih}) \\ \text{THESES} \quad \boxed{G} \\ \text{ASSERTION} \quad \boxed{icond} \Rightarrow \boxed{G} \\ \text{PROOF} \quad \text{list}(\text{proof-step} \vee \text{assumption} \vee \text{definition} \vee \text{goal}) \end{array} \right]$

How to Frame Understanding in Mathematics: A Case Study Using Extremal Proofs

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Abstract

The frame concept from linguistics, cognitive science and artificial intelligence is a theoretical tool to model how explicitly given information is combined with expectations

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Aspects of Understanding (1/2)

Understanding a Proof as Constructing an Object

- **Proof Concept O:** object representing a logical deduction of the theorem
- **Understanding O:** constructing the gapless formal object

Aspects of Understanding (2/2)

- **Understanding a Proof as Text Processing**
- **Proof Concept T:** text outlining a proof structure or idea (T)
- **Understanding T:** has components, notably:
 - **TE:** interpreting referring *expressions*: mathematical areas / objects and relations,
 - **TJ:** understanding the *justification* of the proof steps presented in T,
 - **TB:** the *bridging* of deductive gaps in T,
 - **TR:** *recognition* of the proof method,
 - **TC:** understanding the *choice(s)* of the way of proving in T among possible alternatives

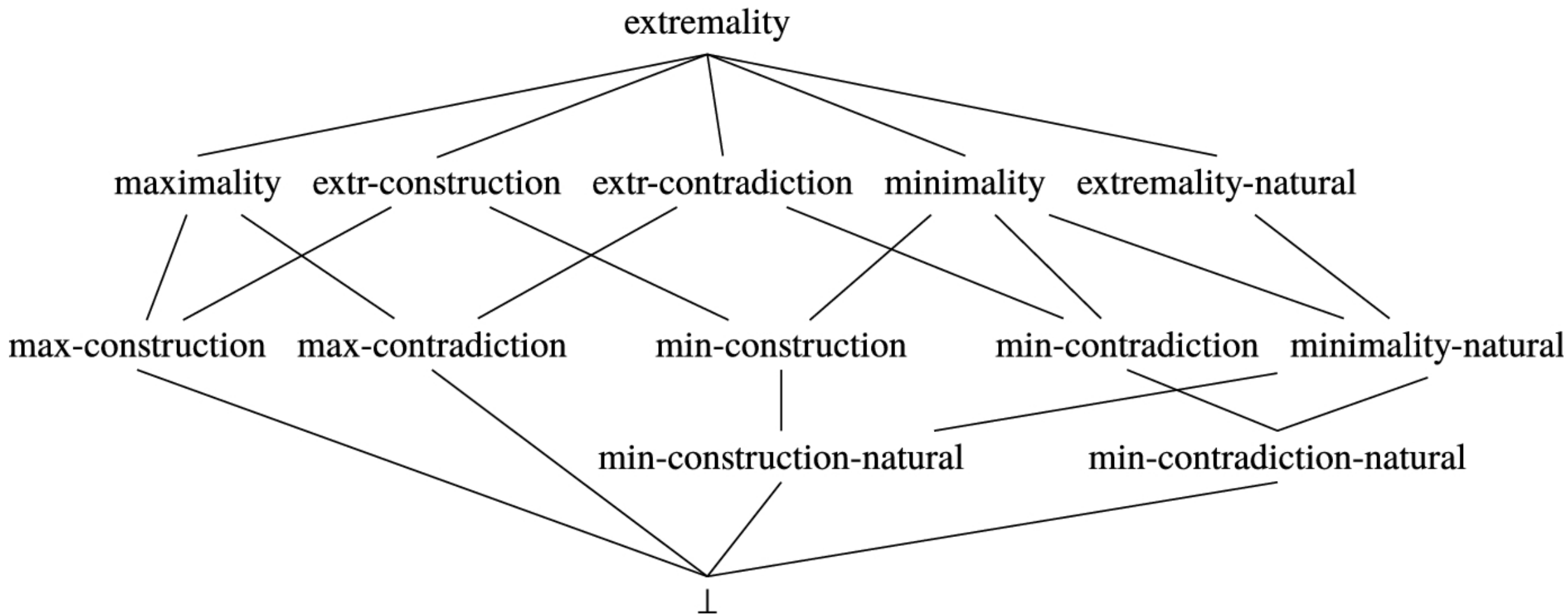
Context and extremal proofs

– preliminary slots

- **Scale:** How are we measuring it?
- **Kind of extremality:** Is it minimal or maximal?
- **Principle evoked for existential claim about extremal object:**
 - least upper bound
 - least number principle
 - ...

Context and extremal proofs – interaction / ontological frames

- *Das Extremalprinzip setzt also einen Kontext voraus, in dem minimale oder maximale Objekte existieren.“ Carl 2017*
- **Variations of extremal proofs**
- **Carl:** variation triggered by (**Engel’s** “three well-known facts”), e.g.,
 - domain natural numbers:** triggers *least number principle*
 - domain subset of reals:** triggers *least upper bound principle* or *largest lower bound principle*



Example 3: Research Level


- The aim of this thesis is to present new method based on algebraic and analytic tools – the celebrated method of flag algebras invented by Razborov [67]. This method provides a uniform framework for standard counting techniques used in extremal combinatorics. It is inspired by the theory of dense graph limits, on which we focus in Chapter 4. Despite the fact that the method is quite new, it has been successfully applied to various problems in extremal combinatorics, giving solutions to many long open-standing problems. In particular in Turán-type problems in graphs [23, 35, 39, 41, 61, 63, 64, 70, 74, 76], 3-graphs [7, 27, 28, 32, 62, 69], and hypercubes [5, 8], Caccetta-Häggkvist conjecture [42, 71], extremal problems in a colored setting [6, 22, 38, 50], and in geometry [51]. More details on these applications can be found in a recent survey of Razborov [68]. (Grzesik [2014](#), p. 2)


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How to frame innovation in mathematics

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Abstract

We discuss conceptual change and progress within mathematics, in particular how tools, structural concepts and representations are transferred between fields that appear to be

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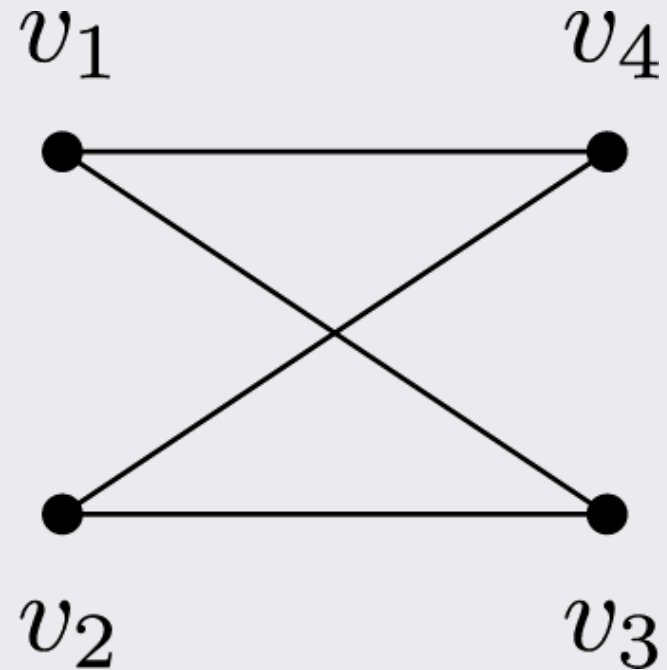
[Linguistically informed Philosophy of Mathematics: How the study of mathematical texts contributes to the investigation of philosophical problems](#)

Bridges in Mathematics

- Hillel Furstenberg and Gregory Margulis – “for pioneering the use of methods from probability and dynamics in group theory, number theory and combinatorics”.
- Akshay Venkatesh – “for his synthesis of analytic number theory, homogeneous dynamics, topology, and representation theory, which has resolved long-standing problems in areas such as the equidistribution of arithmetic objects.”
- *Langlands Program*, Lafforgue in 2002 or Ngô in 2010.

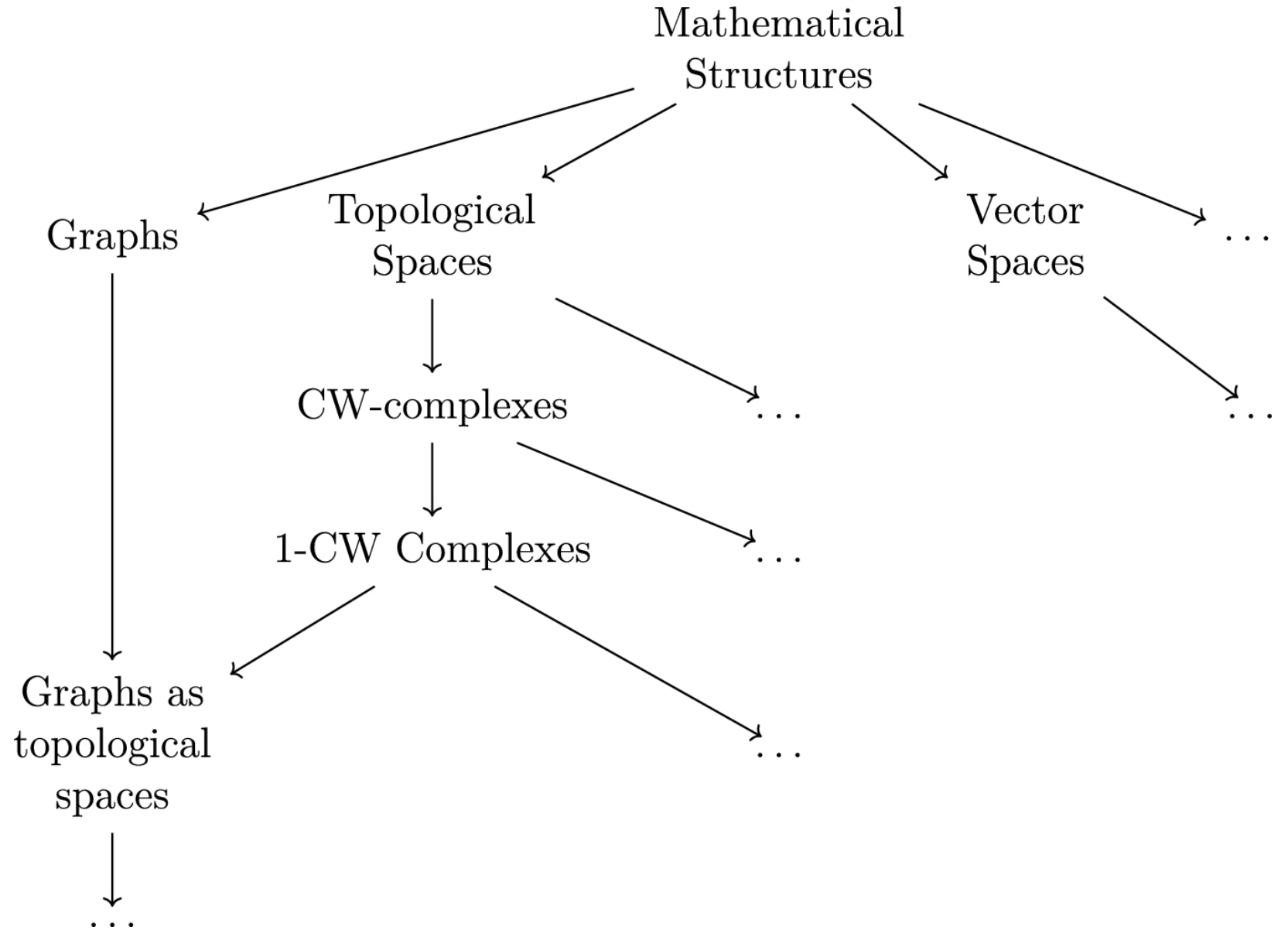
A graph: Algebraic vs. Combinatorial

$$a = \begin{bmatrix} 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 \end{bmatrix}$$

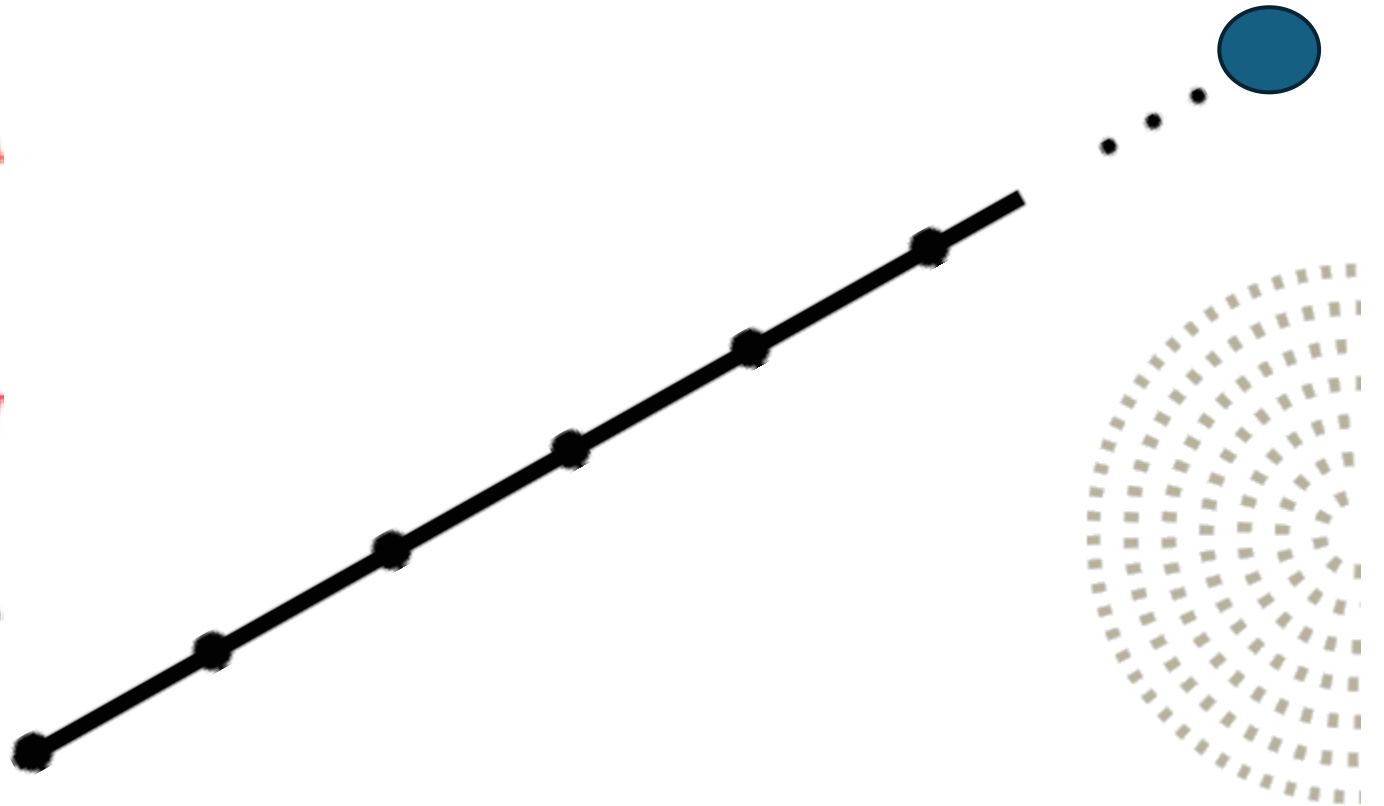


Raises different Questions: e.g. Eigenvalues

A part of the
frame
hierarchy of
mathematical
objects,
containing
both
topological
spaces and
graphs



Graphs as topological objects



mathematical structures

natural numbers *sui genesis*

Formal theories (FT)

first order FT

set theoretic FTs

Zermelo naturals

von Neumann naturals

Future Work

- Linguistic: Annotation Workflow => More Frames
- Math Education: Are frames usefull in teaching?
- Philosophical
 - Question of style?
 - Understanding in the hermeneutic tradition, why did the author wrote this? Embedding in socio-historical context
- Computer Science: Implementation in theorem proving software
- ...

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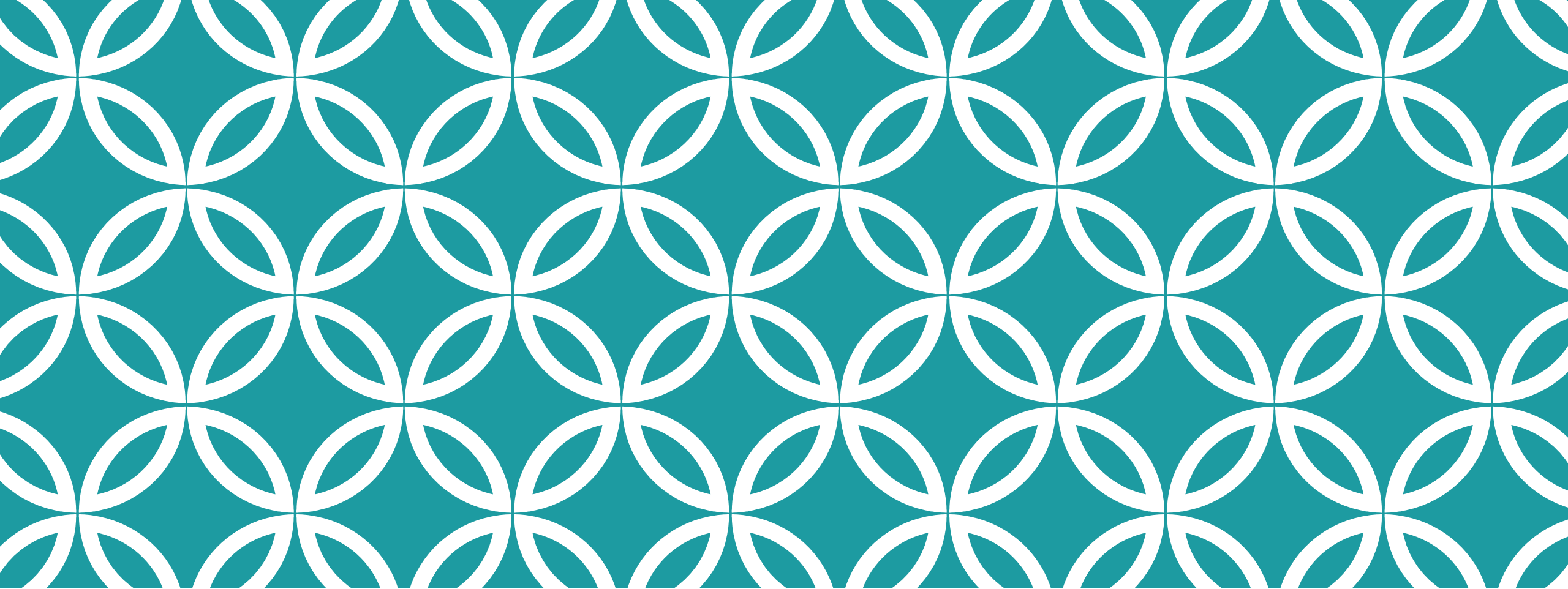
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QUESTIONS / COMMENTS |